Alignment of Software Specifications with Quality- and Business Goals in the SIKOSA Method

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Abstract: Business-IT alignment for software specifications means that the specifications have to be aligned with business goals. In the SIKOSA research project, we developed the SIKOSA method which supports the integrated assurance of quality during the whole software development process. In this work, we present these aspects of the SIKOSA method, which especially align specification decisions to quality goals and thus indirectly to business goals. Such goals play a role in the following activities: the derivation of software requirements from quality goals, the prioritization of these software requirements, and the definition of decision criteria for architectural design decisions. The results of all three activities influence architectural decisions.

1 Introduction

Business-IT alignment for software development means that the software (and all other artefacts) have to be designed in a way to support the business goals (problem). Assuming that the software works as it was specified, the software specifications have to be aligned with the business goals as well. Specifications are the result of a complex decision-making process which involves a variety of interdependent decisions on different levels of granularity, involving diverse stakeholders. Therefore, our objective in the research project SIKOSA was to develop a modelling method which supports a consistent alignment of specification-related decisions to business goals during different phases of the software development process (object of investigation) in an integrated way. For this purpose we took an overall method engineering perspective.

The SIKOSA method supports the integrated assurance of quality and of business-IT alignment during the whole software development process. No other software modelling method exists for doing so. Our prior work [HPK06] and [WKK07] describes this method. In the present work, we highlight those aspects of the SIKOSA method which
align specifications to quality- and business goals. The SIKOSA method consists of several modules. Those modules treating specification issues are: ProQAM (Process-oriented Questionnaires for Analyzing and Modeling Scenarios) [DOK05], TORE (Task Oriented Requirements Engineering) [PK03], MOQARE (Misuse-oriented Quality Requirements Engineering) [HP05], [HP07], and ICRAD (Integrated Conflict Resolution and Architectural Design) [HPP06].

Software properties and how well they are aligned with the business goals are defined by the decisions made during the software specification process. The requirements specification describes the needs, while the architectural design (specification) describes what will be implemented. Decisions based on the needs are made during the following activities: the software requirements specification, the definition of decision criteria for architectural design decisions and the prioritization of software requirements.¹ The results of all three activities influence the fourth activity: architectural decisions concerning the solution.

In the SIKOSA method, these activities produce the following artefacts (Figure 1):

1. Software requirements (here: MOQARE countermeasures) are derived from business goals by ProQAM and MOQARE.
2. Decision criteria for architectural design decisions with ICRAD are derived from business goals.
3. Software requirements priorities are attributed to the software requirements, taking into account the ICRAD decision criteria and the business goals.
4. Architectural design decisions are made with ICRAD.

Figure 1: Business goals indirectly influence architectural decisions via three intermediate artefacts; the arrows signify relationships of the type “influences” between the artefacts

¹ Priorities support many further decisions such as conflict solution or test decisions.
The remainder of the paper is as follows: Section 2 cites related work. The subsequent sections treat the four above mentioned activities: Section 3 describes how countermeasures are derived from goals by MOQARE. Section 4 discusses ICRAD’s architectural design decision criteria, section 5 treats requirements prioritization. Section 6 presents how architectural decisions in ICRAD are indirectly aligned with goals, when they are based on software requirements, their priorities and the architectural decision criteria as defined in the preceding sections. Section 7 provides a summary.

2 Related Work

How decisions concerning specifications can be consistently aligned to business goals during different phases of the software development process, is no new question. Software modelling and specification methods have treated parts of this question, which now is fully treated by the SIKOSA method for the first time. In this section, we cite work which we built upon.

Business goals are “high-level reasons for getting the new product” [La02] and a “non-operational objective to be achieved by the […] system” [DVF93]. A lot of research activities focus on the business goals of software systems, projects or organizational units dealing with their classification and identification. Business goals can be categorized according to the five dimensions: product size, quality, staff, cost, and (calendar) time [Wi02]. Orthogonally to these dimensions, business goals can be classified according to the four perspectives of the Balanced Scorecard [KN92]: financial, customer, internal processes, learning & growth. For details, we refer the interested reader to the business literature mentioned above.

Software requirements and software requirements decisions can be described on different levels of granularity and with different focus. Aurum et al. [AWP06] distinguish four levels of requirements decisions: business, stakeholders, project, and product level. Lamsweerde et al. [La01] discern business goals, project goals, and software system goals. The distinction between business goals and software goals as well as their alignment are important features of the SIKOSA method.

The goal-oriented requirements engineering methods [La01] have been using software (product) goals successfully as a starting point for software requirements specification. In [He07], we have discussed how goal-orientation and hierarchical top-down detailing from goals to software requirements ideally supports decision-making during requirements elicitation. Other authors also emphasize the importance and multiple roles of goals for requirements elicitation, alignment of requirements with business goals, requirements validation, conflict solution and architectural design [YM98], [RS05]. However, these methods do not distinguish between business goals and software goals.

It seems logical to derive software requirements from business process requirements. Nevertheless, there are only few approaches to do so [BE01], [KL06a]. Business process modelling and software requirements modelling still use different notations and semantics. Approaches to their integration are presented by [SH00], [No04], [BCV05],
However, some weaknesses of the integrations remain [BE01], [KL06a]. Especially, former work concentrates on functional requirements (FR). Non-functional requirements (NFR) are neglected, although they are gaining more and more relevance, as the competition on the market cannot be won by a software’s functional scope alone, but also quality is crucial. The SIKOSA method is the first one which models business process requirements as well as software requirements, FR as well as NFR.

Goals can serve as decision criteria. This means that among several available alternatives, the one is chosen which supports the goal(s) best. Which goals and decision criteria are used in a specific context depends on the stakeholder preferences. However, in literature it is not discussed which further factors influence the choice of a decision criterion. During our literature research and case study experience, we found that the decision criterion strongly depends on the question which is to be answered during a specific software development phase [He07]. For instance, requirements engineering aims at identifying those requirements which are most beneficial to the stakeholders, while architectural design chooses that design which satisfies the requirements best. Furthermore, the satisfaction of some criteria can not be estimated in each phase, e.g. reliable cost estimates are more difficult to obtain during requirements engineering than during design, when there is some – even preliminary – knowledge about the IT system’s realization. This is why in the SIKOSA method use different decision criteria for each of the four activities shown in Fig. 1.

3 Derivation of software requirements from software goals

The distinction between business goals and software goals is fundamental in the SIKOSA method. Software goals can be functional or non-functional goals. In the SIKOSA method, the functional goals are described by the business processes to be supported, while the non-functional goals are called quality goals.

We integrate the ProQAM business requirements modelling with software requirements specification based on quality goals and countermeasures (NFR described with MOQARE) and use cases (FR described with TORE). Usually, goal-oriented analyses proceed from high-level goals down to requirements [He07]. This is supported systematically by the modules of the SIKOSA method, as presented in Figure 2.

![Figure 2: ProQAM, TORE and MOQARE derive software requirements from business goals](image)

The five concepts shown in Figure 2 are defined as follows:
- **Business goal**: ProQAM identifies the stakeholders’ business goals. These can be formal or technical and express situations to be achieved and results respectively modes of action by means of decisions.

- **Process requirements**: The process requirements describe the process which is to be executed. Not only does it contain the steps which are to be supported by software, but also staff needed or relevant competences. In ProQAM, such elements are described by central constructs of event-driven process chains (EPCs [Sc01]). The central element, the function, is defined in a way to support the business goals.

- **Use case**: Use cases [Co01] describe the requirements for the interaction between user (or other, maybe non-human actors) and the software, including pre-conditions, interaction steps and post-conditions. They can be derived from the process requirements. Deriving FR from business processes in the form of such use cases is supported by the method TORE.

- **Quality goal**: A quality goal is a goal which is to be satisfied by the software and therefore is a high-level NFR. In MOQARE, quality goals are expressed by the combination of an asset plus a quality attribute, like “usability of the user interface”. An asset can be any protectable part of the system. A quality attribute describes an aspect or characteristic of quality.

- **Countermeasure**: A countermeasure is an operational requirement which supports the quality goal. Countermeasures can be FR, exception scenarios of use cases, NFR constraining use cases, architectural constraints, user interface constraints, constraints on project and software development, constraints on administration or maintenance, or another quality goal.

The five concepts above describe desired properties of the business, the business processes, and the software. From the security field, the idea of negative, undesirable concepts has been adopted in the SIKOSA method. The most famous concept based on this principle is the misuse case [SO00], [SO01], [Al02]. Like use cases, misuse cases describe the interaction of the software system with an actor, but misuse cases describe unwanted scenarios (e.g. attacks, user errors, accidents) which threaten goal satisfaction. Misuse cases help to define and to complement the software requirements and also to document the justification of these requirements. This principle is used in the SIKOSA method with respect to business goals and quality goals.

Due to limited space, we focus on the realization of Business IT-alignment in the SIKOSA method. For a complete description of the methods, we refer the reader to the publications cited in the introduction. In the remainder of this section, we describe how
countermeasures are derived from functional and non-functional process requirements by MOQARE. These process requirements are output of ProQAM\(^2\).

To illustrate our methods, we describe a case study performed during the Sysiphus enhancement\(^1\). Sysiphus is a tool which is developed and used at the University of Heidelberg and the Technical University of Munich to teach software engineering and to document the results of case studies [Sy07]. Sysiphus implements TORE and MOQARE. It also supports design according to Brügge and Dutoit [BD04] and ICRAD. The case study objectives were: We wanted to test and to measure the usability of Sysiphus and to propose requirements on potential improvements. These requirements had to be prioritized in order to be integrated into plans for the further enhancement of Sysiphus. Finally, a workshop was held to discuss strategies of how to implement the improvements and a decision was made.

To meet these objectives, this case study included the following steps:

1. Definition of a usage context and the business goal
2. Description of the FR
3. Detailing of the quality goal „usability of the user interface“ and derivation of countermeasures, in order to define what usability means for this system
4. Benefit estimation for the FR and countermeasures
5. Usability test and evaluation of the software to measure how well the countermeasures and the quality goal “usability” are satisfied
6. Prioritization of the countermeasures for release planning
7. Decision on implementation alternatives

The results of the steps 4 to 6 are presented in section 5, and step 7 in section 6.

**Step 1:** We restricted the scope of the analysis to the requirements engineering (RE) and architectural design (AD) modules of Sysiphus. Their business goal is “efficient support of RE and AD”. The analysis started with the quality goal “usability of user interface”, which in a former analysis (not presented here) had been identified to contribute to this business goal. We assumed a usage context where Sysiphus is applied in a small company by ten IT professionals. They are irregular users, had only short Sysiphus training and are offered no helpline support. They must use the tool during RE and AD.

**Step 2:** The FR supported by the RE & AD part of Sysiphus are described by 27 use cases, such as “specification of misuse cases” or “review of design”.

\(^2\) We want to remark that one of the strengths of the SIKOSA method is that it integrates modular methods which can be applied independently of the others as well as in combination.

\(^1\) Further MOQARE case studies have been published here: [HRP06], [HKD07], [HP07]. However, most industry case studies we performed are confidential.
Step 3: From quality goals, MOQARE derives misuse cases and countermeasures. The misuse cases threaten the quality goals. A countermeasure reduces the probability of a misuse case or reduces its predicted negative consequences. By analyzing the quality goal with MOQARE, 22 misuse cases and 31 countermeasures were identified. Two ISO standards [ISO13], [ISO92] supported the identification of usability requirements, which then were chosen and detailed specifically to the context and its needs. Figure 3 shows a section of the resulting Misuse Tree. System specific misuse cases and countermeasures should be worded in a way to apply to the 27 use cases individually, but we did not do so here because so many details would have complicated the Misuse Tree and all later treatments of the countermeasures.

4 ICRAD decision criteria for architectural decisions

As business-IT alignment is our objective, the decision criteria for architectural decisions have to be defined in a way to support the business goals. The business goals usually can not be used as design decision criteria directly. For instance, it might be difficult to estimate how well an architectural solution supports the business goal “high market share” or “efficient process support”, as their satisfaction does not depend on the software alone. It is easier to predict how well the quality goal “usability of user interface” is supported.

Frequently used decision criteria for architectural decisions are benefit, cost, complexity and risks, or combinations of these factors, like net value and benefit-cost-ratio [XMC04] [KAK01], [IKO01]. Therefore, in ICRAD these are the four standard evaluation criteria for architectural alternatives (see section 6). If necessary, ICRAD can be adapted in order to use other or additional criteria, like the satisfaction of goals [GY01], of non-functional goals [KAK01], [IKO01] or of functional goals [CB95], [KAB96]. But usually, if the benefit of these goals is known, their satisfaction is taken into account by considering their contribution to the benefit.
5 Prioritization of requirements

In [HPP06], we discussed that some requirements conflicts can only be solved knowing the possible technical solutions and by selecting one of these architectural alternatives. However, one out of three types of requirements conflicts can be solved without this knowledge, based on requirement priorities [HPP06]. Presorting of requirements is useful for supporting such conflict solution and other decisions. Davis talks of “requirements triage” [Da03] and also the “Planning Game” of Extreme Programming [Be00] classifies requirements according to which ones have to be implemented, which can be postponed and which have to be analyzed in more detail. Such a classification facilitates decisions like release planning. During architectural decisions, must-requirements can be an exclusion criterion: Those architectural alternatives which do not satisfy the must-requirements will not be considered further. Some decisions later in the software development process can use requirement priorities, like testing (where requirements priorities support test case prioritization) or – as in the case study – the assessment of the overall level of quality.

Step 3 of the case study identified requirements which Sysiphus should satisfy in order to support the quality goal “usability of user interface”. Some of these countermeasures are currently not satisfied, while others are (at least partly) satisfied by Sysiphus. In the case study, we used two prioritization criteria: With respect to the overall assessment of the usability of Sysiphus, our main criterion for requirements prioritization was its benefit relative to the usability quality goal. For the planning of later software releases, it was important whether and how well a countermeasure is already satisfied; its implementation cost also played a role.

In MOQARE, we derive a countermeasure’s benefit from the risk reduction which it causes with respect to the misuse case risk. Misuse Case risk is defined as the product of probability and caused damage [ISO02], [XMC04]. Common methods for requirements prioritization do not consider dependencies among the benefits of requirements at all or only superficially. In reality, however, such dependencies are frequent and critical. For instance, countermeasures can replace each other partly, when they mitigate the same misuse case. Or countermeasures may need each other for being effective against the same misuse case. We take into account such dependencies by bundling requirements and by relating all estimations to a reference system [HP06]. In many prioritization methods, it is common to bundle those requirements which depend on each other most in relatively independent bundles. The reference system is the idea of a set of requirements which are imagined to be implemented. If perfect quality is the benchmark, the perfect system is the reference, i.e. a system in which all requirements are implemented.

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4 Such methods are the analytic hierarchy process (AHP) [Sa80], [KWR98], numeral assignment [Ka96] or cumulative voting (CV), also called “S100 test” [LW00], [BJ06]. According to [HP06], all methods which attribute one fixed priority value to each requirement can be said to neglect dependencies.

5 These groups are then called features [RHN01], [Wi99], feature groups [RHN01], super-requirements [Da03], classes of requirements [REP03], bundles of requirements [PSR04], categories [XMC04], User Story [Be00], super attributes [SKK97] or Minimum Marketable Features [DC03].
The reference system can also be the ensemble of all mandatory requirements \[\text{REP03}\], the former system version or a competitor’s product.

When estimating a countermeasure’s benefit relative to a reference system, the risk of the corresponding misuse case(s) is estimated twice: Firstly, the “reference risk” in the reference system is estimated, secondly the “varied risk” if this countermeasure is not implemented or if it is implemented additionally. The benefit achieved by a countermeasure in relation to a misuse case equals the risk reduction \[\text{AH04}, \text{XMC04}\].

On this basis, we can continue with the case study’s Step 4: The reference system was defined to support all the FR identified in step 2 plus all countermeasures defined in step 3. This means that our benchmark is the system with perfect usability. The benefit of this reference system is set to 100 benefit points. This benefit is defined to be achieved by the satisfaction of the FR alone. Then, the satisfaction of the usability goal does not add direct benefit, but only prevents risk. We use the unit “benefit points”, because it is difficult in an example with fictitious usage context to estimate benefits in Euro.

The FR benefits were defined on two levels of granularity. On a high level, we identified three FR bundles defined according to the three methods supported. We assumed these bundles to be independent and simply distributed the 100 benefit points. On the use case level, within each bundle use case benefits were estimated.

Misuse case probabilities were estimated in percentage and damages in benefit points relative to the total system benefit of 100. Resulting benefits for the most important and some less important countermeasures are shown in Table 1. There usually are n-m-relationships among misuse cases and countermeasures, which complicate the estimations. Countermeasures which need each other for being effective, should be bundled and estimated like one. All others are estimated individually relative to the reference system. We here discuss the countermeasure “all necessary data on user interface” (which is a quality goal itself and further analyzed in Figure 3). It refers to two misuse cases. In the reference system, the risk of both misuse cases is supposed to be 0. If the countermeasure was not implemented, then the user – as a workaround - can open several Sysiphus windows and this way get all necessary data. However, this does not work for all user actions and it is inefficient. The misuse case “User interface does not show all necessary data” causes a damage of 100 points, because it makes the system useless. However, this happens only in an estimated 40% of the user actions. Therefore, its varied risk without the countermeasure being implemented is 40 points. Without the countermeasure, the other misuse case – “the user interface does not support the user efficiently” - is true to 100%. As the users are obliged to use the system and because they are IT professionals, who can handle two windows on their screen, the damage was estimated to be only 10 points (the value of loss of productive work time). Assuming that both misuse cases are independent of each other, the countermeasure’s benefit then is 40+10=50 benefit points. As can be seen in the table, all other countermeasures have a much lower benefit. There was no other misuse case in the analysis which caused such high damage.
Table 1: Countermeasure benefits resulting from the case study (Remark: These benefits are specific to the case study and not generally valid.)

<table>
<thead>
<tr>
<th>Benefit (in benefit points)</th>
<th>Countermeasure</th>
</tr>
</thead>
<tbody>
<tr>
<td>50</td>
<td>All data necessary for one user action must be presented at the same time.</td>
</tr>
<tr>
<td>2.0</td>
<td>At any time, the currently executed user action must be obvious to the user.</td>
</tr>
<tr>
<td>1.8</td>
<td>The system allows filtering of data.</td>
</tr>
<tr>
<td>1.4</td>
<td>Automated check whether input data are within the valid range</td>
</tr>
<tr>
<td>1.1</td>
<td>Context sensitive help for any screen and data field</td>
</tr>
<tr>
<td>1.02</td>
<td>User training</td>
</tr>
<tr>
<td>1.0</td>
<td>Success notification after completion of each user action</td>
</tr>
<tr>
<td>1.0</td>
<td>Support of users for doing the user actions in the right order</td>
</tr>
<tr>
<td>1.0</td>
<td>Explanations on user interface + self-explanatory names</td>
</tr>
<tr>
<td></td>
<td>…</td>
</tr>
<tr>
<td>0.1</td>
<td>The system allows to adapt the size of the work space.</td>
</tr>
<tr>
<td>0.0875</td>
<td>Data fields are initialized with default values.</td>
</tr>
</tbody>
</table>

Step 5: Usability test: To save time during the case study, we did not specify detailed test cases for evaluating the current satisfaction of the usability requirements by the system. Instead, we executed the 27 use cases as defined in step 2 and assessed how well each of them satisfies each of the countermeasures. The results of these tests were entered in a spreadsheet table where each column corresponds to a use case and each row to a countermeasure. These results $x_{ij}$ measure the degree of satisfaction of a countermeasure $i$ during the execution of a use case $j$ between 0 (not satisfied at all) and 1 (perfectly satisfied). These tests were performed by two testers and the results were discussed afterwards to obtain a shared judgement.

The satisfaction of each countermeasure $i$ was calculated as weighted sum $x_i = \sum_j (x_{ij} \cdot \text{benefit of use case } j)$. If all countermeasures were satisfied, the total system benefit would have been 100 points. As some were only partly satisfied, the total usability risk (benefit loss) was the weighted sum $= \sum_i [(1- x_i) \cdot (\text{benefit of countermeasure } i)]$. This risk was 18 points and consequently the effective benefit of the system $100-18 = 82^6$. This value will be especially interesting when we will re-assess the usability after a system enhancement to measure the usability improvement quantitatively.

Step 6: Countermeasure prioritization for release planning: For those countermeasures which are not yet satisfied to 100%, the cost of doing so was estimated in 1, 2 or 3 cost points. The priority of a countermeasure $i$ with respect to release planning was defined to be proportional to “$(1-x_i) \cdot \text{benefit of countermeasure } i$”. Those

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We must remark here that we were very strict when evaluating the software!
countermeasures with the highest priorities and those with cost = 1 were candidates to be scheduled for the next release.

6 Architectural decisions which are aligned with goals

ICRAD [HPP06] is an iterative and integrated process for the solution of requirements conflicts and for architectural design. In this section, we describe how it compares architectural alternatives and how the decision is made. Decisions among two or more alternatives and their justifications are documented in the template shown in Table 2. Each alternative is evaluated with respect to its benefit, risk, implementation cost and complexity cost. The reference system can be different for each decision, as it is modified by the decisions made before\(^7\). The benefit of an alternative is not equal to the sum of the benefits of the requirements realized by this alternative, due to dependencies. The risk of an alternative includes risks provoked by realizing risky requirements or provoked by the architectural alternative, as well as risks provoked by not realizing some countermeasures. Cost of implementation ideally is estimated in the same unit as the benefit, in order to be comparable. Complexity includes architectural and organizational complexity and will lead to maintenance and other cost. For being comparable to the other criteria, complexity is transformed into complexity cost. Complexity is caused by software complexity, e.g. by coupling of its components [KAB96], [CB95], [LRV99] and also by the complexity of the software’s integration into its environment. These estimations are done for both (respectively all) alternatives of the same decision and their results are documented in Table 2.

Table 2: Template table used to compare alternatives in ICRAD.

<table>
<thead>
<tr>
<th></th>
<th>Alternative 1</th>
<th>Alternative 2</th>
<th>Difference</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cost</td>
<td>C1</td>
<td>C2</td>
<td>C2-C1</td>
</tr>
<tr>
<td>Complexity Cost</td>
<td>CC1</td>
<td>CC2</td>
<td>CC2-CC1</td>
</tr>
<tr>
<td>Risk</td>
<td>R1</td>
<td>R2</td>
<td>R2-R1</td>
</tr>
<tr>
<td>Benefit</td>
<td>B1</td>
<td>B2</td>
<td>B2-B1</td>
</tr>
<tr>
<td>Total benefit</td>
<td>B1-R1</td>
<td>B2-R2</td>
<td>(B2-R2)-(B1-R1)</td>
</tr>
<tr>
<td>Total cost</td>
<td>C1+CC1</td>
<td>C2+CC2</td>
<td>(CC2-CC1)+(C2-C1)</td>
</tr>
<tr>
<td>Net value</td>
<td>(B1-R1)-</td>
<td>(B2-R2)-</td>
<td>(B2-R2)-(C2+CC2)-</td>
</tr>
<tr>
<td></td>
<td>(C1+CC1)</td>
<td>(C2+CC2)</td>
<td>(B1-R1)+(C1+CC1)</td>
</tr>
<tr>
<td>Total Benefit/total cost</td>
<td>(B1-R1)/(</td>
<td>(B2-R2)/(</td>
<td>[(B2-R2)-(B1-R1)]/</td>
</tr>
<tr>
<td></td>
<td>(C1+CC1)</td>
<td>(C2+CC2)</td>
<td>[(CC2-CC1)+(C2-C1)]</td>
</tr>
</tbody>
</table>

\(^7\) This – together with requirements dependencies – is why the requirements benefits estimated in section 4 cannot be re-used directly here.
The total benefit is calculated as benefit minus risk. Total cost includes implementation plus complexity cost. Two decision criteria are:

- net value = total benefit minus total cost
- Benefit-cost-ratio = total benefit / total cost

If the more expensive solution has a lower benefit, then it is logical to choose the cheaper and better solution. However, very often, the alternative with the higher benefit is the more expensive one, as is also the case in our case study. The value \( \frac{(B_2-R_2)-(B_1-R_1)}{((C_2-C_1)+(C_2-C_1))} = \Delta TB / \Delta TC \) (see Table 2, in the lower right field) has shown to be a good third decision criterion [HPP06]. These three criteria do not always lead to the same decision. How to proceed if they are in favour of different decisions is described in [HPP06].

In the case study, we have identified a multitude of countermeasures which signify improvement ideas. One might have realized them in a series of subsequent releases improving the user interface’s usability incrementally. As an alternative, we considered re-designing the user interface. This decision was fundamental and was discussed in a workshop of several hours with ten participants. The workshop started with a discussion of the countermeasures and architectural alternatives. Without going into detail, we want to present the resulting decision between two alternatives. Although in the preceding steps, a countermeasure’s benefit was a main criterion for its prioritization, now the default criteria of ICRAD have all been taken into account, because the implementation cost, complexity cost and risks caused by a solution also play a role for the decision for or against the one or the other solution. The must-requirement “All data necessary for one user action must be presented at the same time.” (from Table 1) was realized in both alternatives. The other countermeasures were considered indirectly by estimating the benefit on the basis of which countermeasures can be realized by each of the alternatives. The benefit of a requirement was again measured in “benefit points”, relative to the 100 value of the perfect system. Benefit should ideally be comparable to cost, yet in this case study they were not. The cost of each alternative here was estimated in person months (unlike cost estimation for individual requirements in step 6).

Table 3: Comparison of alternatives in the case study; “PM” stands for “person months” and “BP” for “benefit points”

<table>
<thead>
<tr>
<th></th>
<th>Alternative 1: incremental improvement</th>
<th>Alternative 2: re-design</th>
<th>Difference (Alternative 2 – Alternative 1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cost</td>
<td>3 PM</td>
<td>6 PM</td>
<td>3 PM</td>
</tr>
<tr>
<td>Complexity Cost</td>
<td>2 PM</td>
<td>1 PM</td>
<td>-1 PM</td>
</tr>
<tr>
<td>Risk</td>
<td>0 BP</td>
<td>2 BP</td>
<td>2 BP</td>
</tr>
<tr>
<td>Benefit</td>
<td>6 BP</td>
<td>14 BP</td>
<td>8 BP</td>
</tr>
<tr>
<td>Total benefit</td>
<td>6 BP</td>
<td>12 BP</td>
<td>6 BP</td>
</tr>
<tr>
<td>Total cost</td>
<td>5 PM</td>
<td>7 PM</td>
<td>2 PM</td>
</tr>
<tr>
<td>Net value</td>
<td>6 BP – 5 PM</td>
<td>12 BP – 7 PM</td>
<td>6 BP – 2 PM</td>
</tr>
<tr>
<td>Total Benefit/PM</td>
<td>1.20 BP/PM</td>
<td>1.71 BP/PM</td>
<td>3 BP/PM</td>
</tr>
</tbody>
</table>
As can be seen in Table 3, the re-design has higher implementation cost than the incremental improvement, but lower complexity cost because it reduces the software’s complexity. It can be expected that the re-design achieves a much higher improvement of the usability and, therefore, more benefit, but also includes the risk to lose benefit. The re-design has the higher total cost and higher total benefit. The net values are difficult to compare, as cost and benefit are estimated in different metrics. The benefit-cost-ratio is higher for the re-design. Criterion $\Delta TB/\Delta TC$ (right bottom field) also is in favor of the re-design. Therefore, the re-design was chosen.

7 Summary

This work presents in which way the SIKOSA method aligns software specification and decisions to functional as well as to non-functional quality- and business goals. The following four activities align specification with goals and, therefore, are presented here: the software requirements specification, the prioritization of these software requirements, the definition of decision criteria for architectural design decisions, and making architectural decisions. For aligning software specification and software with goals consistently, it is important to execute these four activities in an integrated way, as it is done by the SIKOSA method, unlike in any other method.

The four activities were executed in a case study where software usability requirements were defined, the usability was assessed, the most important improvements identified, and finally a decision was made between two alternatives: incremental improvement and re-design of the user interface. This quantitative decision-support has shown to be a good artefact for structuring discussions, documenting decision rationale and identifying missing information. However, estimating and consensus-making among several stakeholders demands more time compared to ad hoc decisions. Therefore, we recommend applying such approaches mainly to such decisions which have an important impact and/or are difficult to make.

References


8 We remark that the next release was defined in a way that at realistic cost a good improvement could be attained without any risk. A larger release would have caused more cost without significantly higher usability improvement.


[Sy07] Sysiphus http://sysiphus.in.tum.de/, 2007 (last visit: 12 nov 2007)


